Tournament Rules (updated May 22, 2017)

COACHES INFORMATION

1. **Players are only permitted to play on one team in this tournament.**
2. All elements of the team, including parents, coaches and players are expected to maintain themselves in accordance with the highest standards of good conduct. Instances of unsportsmanlike conduct will be investigated and addressed without delay.
3. Coaches are responsible for reminding team supporters that good sportsmanship rewards exceptional play regardless of who makes the play. Good sportsmanship does not detract from the game but rather makes it more enjoyable for all. While it’s understood that competition is a healthy part of the game, supporters should never lose sight of respect for the game or their competitors.
4. Individuals displaying unacceptable behavior will be requested to leave the area. Tournament staff can hold the coach responsible for the actions of their team and supporters and they reserve the right to deny entry to any person or entire teams at their discretion.
5. The organizing committee reserves the right to adjust tiers and groups as needed to provide balanced pools or ensure teams are competitively balanced. This extends to mixing odd and even year of birth teams within the same pool.
6. No refunds will be issued after the registration process is closed. See registration forms or website for exact date.
7. These rules are intended to be as inclusive as possible; however, in the event of unforeseen circumstances the tournament committee reserves the right to make binding decisions upon all participants.

**Inclement Weather**

Extraordinary Weather and / or Unusable Field Conditions:

The safety of players, coaches, tournament management, spectators and referees is the primary concern in any weather event that may occur during the tournament.

Severe weather is unpredictable and beyond the control of the tournament organizers. The Summer Sizzler organizing committee has the authority to relocate or reschedule any game, reduce game time, or cancel any game. Select games may also be cancelled outright with no refund issued. Any games cancelled due to weather are not subject to refund.

Unless otherwise notified by the Tournament Committee, teams must appear at the scheduled location and time. The City of Edmonton Field Closures are **not** in effect for this tournament.
Tournament organizers will monitor the field conditions; if the playing surface is considered too
dangerous for play then the game may be rescheduled or cancelled. Tournament organizers will
have the final say if a game will proceed due to inclement weather. If needed, the decision to play
the game may have to be decided right at game time.

A game is considered complete if one half (30 Minutes) of the game has been completed before
being cancelled due to adverse weather.

If a game is cancelled before one half of the game is played, and the option for penalty kicks does
not exist, the score will be set at zero and the match declared a tie.

In cases where a game has been cancelled or altered in any way, it is the responsibility of the teams
involved to contact the Tournament Committee for verification of changes. Frequent updates and
game status will also be posted to the Summer Sizzler webpage.

The **30/30 Rule will be used to determining the playability of a game** or if the Air Quality Health
Index (AQHI) is “7” or higher the Tournament Committee reserves the right to cancel games.

The referee, in conjunction with the Referee in Chief, has the final say on whether games proceed or
not.

Please Note: If 50% of the game has been played before inclement weather, the game will count
and the score will stand. Tournament organizers reserve the right to shorten games due to inclement
weather and if needed games will go directly to penalty kicks to determine a winner.

The Tournament Committee reserves the right to cancel the tournament in whole or in part due to
inclement weather or unplayable fields and no refund will be issued. Individual games may also be
cancelled outright and no refund will be issued.

**SECTION 1: GENERAL RULES**

1. All teams are required to fill out their team’s roster online no later than June 6, 2017 at 4:00pm
   (MST). Guest/trialist forms must be attached to game sheets and submitted prior to the start of each
game. No changes to the team roster can be made once that team’s first tournament game has
been played. Any corrections requiring change after the June 6th deadline must be made at the
tournament headquarters at Kilkenny Hall 14910 72 Street.
2. A maximum of four (4) coaching staff members may be on the roster. One of the staff members must
   be the same gender as the players.
3. **Players are only permitted to play on one team in this tournament.**
4. All mixed-gender teams will participate in the corresponding male age group/tier/division.
5. Players on U8-U18 teams must be of the appropriate age group as outlined in A.S.A. rules but may include players from a lower age group.

6. **Use of ASA retreat line applies to U9 to U12 teams.** For more information on the retreat line click [HERE](#) and select the appropriate age group rules book. U9 and U10 share U10 rule book, U11 and U12 share U12 Rule book

**SECTION 2: ELIBILITY OF COACHES/PLAYERS**

1. All coaching staff and players (including guest players) must be currently registered with a youth soccer association recognized by A.S.A. or C.S.A for the Outdoor 2017 season to participate in this tournament.

2. Any coaches or players that are currently under any disciplinary action from any ASA or CSA recognized soccer association must advise the tournament committee; who will decide (based on the offence) if the player/coach will be permitted to participate in the Summer Sizzler Tournament. All suspensions will be dealt with on a case-by-case basis. Player cards are not required for this tournament; however, proof of birth must be provided upon request by tournament officials.

   *Please note: Failure to produce any of the above identification (if requested) may result in the forced forfeit of the game(s) being played by the team.*

**SECTION 3: GUEST PLAYERS (TRIALISTS)**

1. Each team is permitted 4 guest players during the tournament

2. Guest players must be currently registered with a youth soccer association recognized by A.S.A. and/or C.S.A for the Outdoor 2017 season to participate in this tournament.

3. All guest player(s) must have written approval from their original team with signatures from their original team as well as their tentative tournament team. A guest player will be allowed on the following basis:

   4. **Tier 1–3**: can only be from a lower age / lower category or lower division as the age group of the receiving team’s tournament category in order to be registered on that team’s roster with written approval as noted below.

   5. **Tier 4-9**: can be from the same or lower age / same or lower tier or same or lower division or pool as the age group of the receiving team’s tournament category in order to be registered on that team’s roster with written approval as noted below.

6. Teams must submit guest forms and one copy of the game sheet to the referee prior to the start of the game. Coaches must submit a copy of the guest form for each game a guest player participates in. A guest form can cover a range of play dates.

7. Guest players must be identified on the team roster/game sheets.
8. Any player that is registered in the EIYSA 2017 Outdoor league may be permitted to play as a guest player in the Summer Sizzler tournament provided that an ASA roster is provided for the EIYSA player confirming registration on the appropriate EIYSA team. EIYSA players may not play for community teams as trialists.

9. Teams are permitted to use up to 4 trialists to increase roosters up to ASA team size limits or to replace missing players.

ASA roster sizes, U9/U10 max 16 players / U11 – U18 max 20 players

Guest and trialist mean the same thing and the wording can be interchanged without changing the meaning.

SECTION 4: TEAM ROSTERS

1. All teams are required to register their completed roster and identify any guest player(s) no later than June 6th, 2017.

2. No changes to a teams’ roster can be made after that teams’ first tournament game.

3. Players not on the team roster prior to the team’s first tournament game are deemed ineligible.

4. Players cannot be registered on more than one team roster.

5. The maximum number of players permitted on a team roster may not exceed the limit imposed by the ASA

   a. NOTE: The Summer Sizzler will recognize any EMSA teams with existing special dispensation to carry more players than regularly permitted. Any non-EMSA team will have to submit a request letter and ASA roster to the tournament coordinator who will submit on your behalf to the EMSA North Board that they currently have a roster over the regularly permitted number of players. The board decision will be final.

6. All teams (except those registered with EMSA North) MUST upload an official ASA roster in their online account prior to their on-line roster function being activated. Failure to do so will result in the withdrawal of your team without a refund.

   Please note: Absolutely no player registrations will be approved at tournament headquarters, please ensure you have enough players prior to entering the tournament.

SECTION 5: OUT OF PROVINCE TEAMS/NON-EMSA TEAMS

Travel Documents

All out of province teams must submit travel sanction forms with their roster on or before 4:00pm (MST) on June 6th, 2017.
SECTION 6: GAMES

Format of Game

The length of games will be as follows:

- U8: 2 X 20 minute halves
- U9/U12: 2 X 25 minute halves
- U13/U14: 2 X 30 minute halves
- U15-U18: 2 X 35 minute halves

1. Games may end in a tie during Round Robin play; however, a game that requires a result will go to “Kicks from the Penalty Mark.” See below for rules.
2. Each team will play a minimum of three (3) games and medals will be awarded after the last game.
3. The “Mercy Rule” will apply to this group.
4. All referees are ASA certified or equivalent and are assigned by the tournament referee assignor. Their decisions on their interpretations of the Laws of the Game are final.
5. Substitutions are made at the discretion of the referee.
6. Teams are permitted an unlimited number of substitutions during the game.
7. No scoring for U8. Participation medals will be awarded to all participants after their last game.

Pool Format

1. “Round Robin” play format and will have NO play-off games within a pool or between pools. All tied games in Round Robin play format will stand.
2. “Play-Off” pool format will have play-off games scheduled within a two-sided pool or between pools. Ties will stand in the first round of game for two-sided pools and/or the first round of pools that play off against another pool.
3. Medal games are defined as the final games in a two-sided pool or between pools that play-off against one another, whose results determine Medal stands (Gold, Silver, and Bronze). If a Medal Game results in a tie at the end of regulation time, the kicks from the penalty mark will be used to determine the winner of the match.

Game Sheets

1. Official Summer Sizzler game sheets will be used throughout the tournament and are available to print off the website.
2. Game sheets are to be completely filled out and given to the game official prior to the kickoff of each tournament game.
3. Ensure all players (including guest players, labeled as “guest”) are listed on the game sheet prior to kick off. Any player not listed on the game sheet prior to kick off will be deemed ineligible to play.

4. Tournament officials will collect game sheets from the game officials at the end of each match.

**Game Balls**

The home team is required to provide a suitable game ball, as determined by the game official, which is as follows:

- U6/U8 SIZE 3
- U9/U12 SIZE 4
- U13-U18 SIZE 5

**Point system**

- A win entitles a team to three (3) points.
- A loss entitles a team to zero (0) points.
- A tie entitles each team to one (1) point.
- NO points will be awarded for shutout games.

**Tie-Breaking Procedures**

1. 2-Way Tie
2. Head to Head
3. Goal Differential
4. Least Goals Against
5. Kicks from the penalty mark (see section 10 for rules)

**3-Way Tie**

1. Goal Differential
2. Least Goals Against
3. Free kicks

NOTE: Most goals for cannot apply due to mercy rule.

**Forfeiting Games**

1. Should any team forfeit a scheduled game the opposing team will be awarded a final score of three to zero, as well as three points.
2. Should both teams forfeit a scheduled game the final score will be recorded as N/S (no score) and no points will be awarded.

**On-Field Medical Distress**

1. Injuries occurring that require on-field medical attention will **not** result in additional "makeup game time" being allocated.
2. If 50% of the game has been played and the clock runs out the game is considered legal and the score will stand.
3. If less than 50% of the game has been played then the game will be cancelled and the score set at zero for both teams.

**Miscellaneous**

- If not clear, the team mentioned first on the schedule is deemed the Home team.
- In the event that both teams wear like colors, the home team will be required to change jerseys or wear pinnies as determined by the game and/or tournament official.
- Scores and team stats will be posted on the official Summer Sizzler website.

**SECTION 7: RULES OF PLAY/DISCIPLINE/PROTESTS**

**Rules of Play**

This tournament follows the FIFA Laws of the Game and the current EMSA/ASA rules. EMSA north reserves the right to amend parts of these laws as outlined within these tournament rules.

All players, coaching staff, assisting personnel and team supporters are expected to obey the laws of the game and respect all tournament officials.

Game officials reserve the right to exercise use of the laws of the game for the time period beginning immediately before, during and immediately after the game and said authority extends to the area immediately surrounding the field of play and includes the bleachers.

*Please note: Foul or abusive language will not be tolerated. Threats and/or assaults made towards any tournament officials during this tournament will generate an immediate suspension pending the A.S.A. Discipline Committee action in accordance with A.S.A. Rules and Regulations.*

**Discipline for U9-U18 teams**
1. Red Cards, (with the exception of U9 - U12 teams) in addition to the immediate suspension, are an automatic minimum one (1) game suspension. Two (2) yellow cards in a single game will result in an automatic one (1) game suspension to be served the following game.

2. A Red Card issued in a U11/U12 game will require the player to sit on the sidelines for the remainder of the game and no further game suspension will be served. The same will apply if the same U11/U12 player receives two (2) yellow cards in the same game.

3. Cards are not used in U9/U10 mini soccer however the referee may request a player sit out for a 5 minute “time out” while the coach explains the behaviour leading to the sit out request. Should the behaviour remain unchanged the referee may request the player sit out the remainder of the game.

**Note - U9 to U12 teams only. During a "time out or Red Card" the team will not play shorthanded at any time, substitute players may be used to replace any U9 to U12 players sitting out.**

This rule applies to all age groups U13-U18. Should a player in this age group receive a second red card in the tournament, that player must report, with the affected teams’ coach, to HQ immediately after his or her team’s game. The player will not be permitted to participate in any further tournament play and may face further disciplinary action.

It is the coach’s responsibility to ensure that their players serve their discipline during the tournament.

Players on U13 to U18 teams serving a red card game suspension must immediately leave the area of play and are not permitted on the team bench during the game they are suspended from.

Aside from the rules above, if the nature of the suspension warrants, The Discipline Committee will convene and advise the coaching staff of its findings. The regular process of appeals remains available if needed.

**Protests**

1. Protests of any tournament game results will be reviewed provided that the protest is in writing and accompanied by the amount of one hundred dollars payable to the Edmonton North Zone Soccer Association. The tournament headquarters must receive written submissions within one hour of the protested game’s completion. Protests in reference to the “laws of the game” and protests of decisions by game officials will not be accepted.

2. Playing ineligible players will result in the forfeit of any game the said player participated in. Affected teams will be awarded a 3 to 0 score as well as three points.
SECTION 8: AWARDS (MEDALS/TEAM SWAG)

Commemorative Award

A free tournament gift will be provided for each player in the tournament.

Awards Presentations

Gold, Silver and Bronze (for the U9-U18 categories) medals will be awarded to the top three (3) teams in each category.

Participation medals will be given to all U8 teams after their last game.

SECTION 9: FIELD LOCATIONS

All field locations are listed on the Locations page and will be updated regularly. You can view a Google map of each match location by clicking on the short name of each location beside the match time.

SECTION 10: KICKS FROM THE PENALTY MARK

In the event of a tie where a result is needed (medals determination), kicks from the penalty mark will be used to determine the winner of the match. The procedure will be as per The Laws of the Game (LOTG) under Law 10. Further information can be found at the following link. Scroll down to Law 10.

http://www.fifa.com/mm/Document/FootballDevelopment...  

A few reminders for coaches/parents regarding this procedure -

Only players on the pitch at the end of the game are able to take part in the penalty kicks, therefore unless being treated for an injury they must remain on the pitch at the end of the game.

Coaches and players not taking part in the penalty kicks must remain in their technical areas.

The goal used for the penalty kicks will be chosen by the referee.

All parents, fans must remain outside the touch lines and may not enter the field of play